

# BABY SEAT, 2.0M HIGH

SW990022



The sturdy baby seat of the Baby Seat Swing is an irresistible invitation for infants and their care givers. The swinging motion of the Baby Seat Swing will make infants want to go again and again. There are several benefits of the attraction: firstly, the swing seat supports the seated infant all around so that the feeling of security is guaranteed. Secondly, the rubber

seat is placed in a good height for the infant to be in eye level with children. The swinging motion trains the child's motor skills, specifically the sense of balance and space. Seated while swinging also trains the core muscles. All of these physical skills are fundamental to the infants ability to walk and navigate the surroundings securely. The action also

stimulates the understanding of cause and effect and thinking skills. Socially, swinging and getting pushed in the swing seat by parents, care givers or siblings is great fun.



Item no. SW990022-00

## General Product Information

Dimensions LxWxH	37 x 175 x cm
Age Group	1+
Play Capacity	1 child
Colour Options	●



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The baby seat is a two component seat with a PP inner core and outside rubber, produced in one operation. The seat is available with swing chains of either hot dip galvanised steel or stainless steel.

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<b>Installation Information</b>	
Max. fall height	0 cm
Safety surfacing area	0 m <sup>2</sup>
Numbers of Installers (persons)	2
Total installation time	0
Excavation volume	0 m <sup>3</sup>
Concrete volume	0 m <sup>3</sup>
Footing Depth (Standard)	0 cm
Shipment Weight	6 kg
Anchoring options	
<b>Warranty information</b>	
Swing seat	10 Years
Chains	10 Years
Spare parts guaranteed	10 Years



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Max fall height | Total height | Safety surfacing area

Max fall height | Total height

Footprints depend on choice of frame and height of the swing

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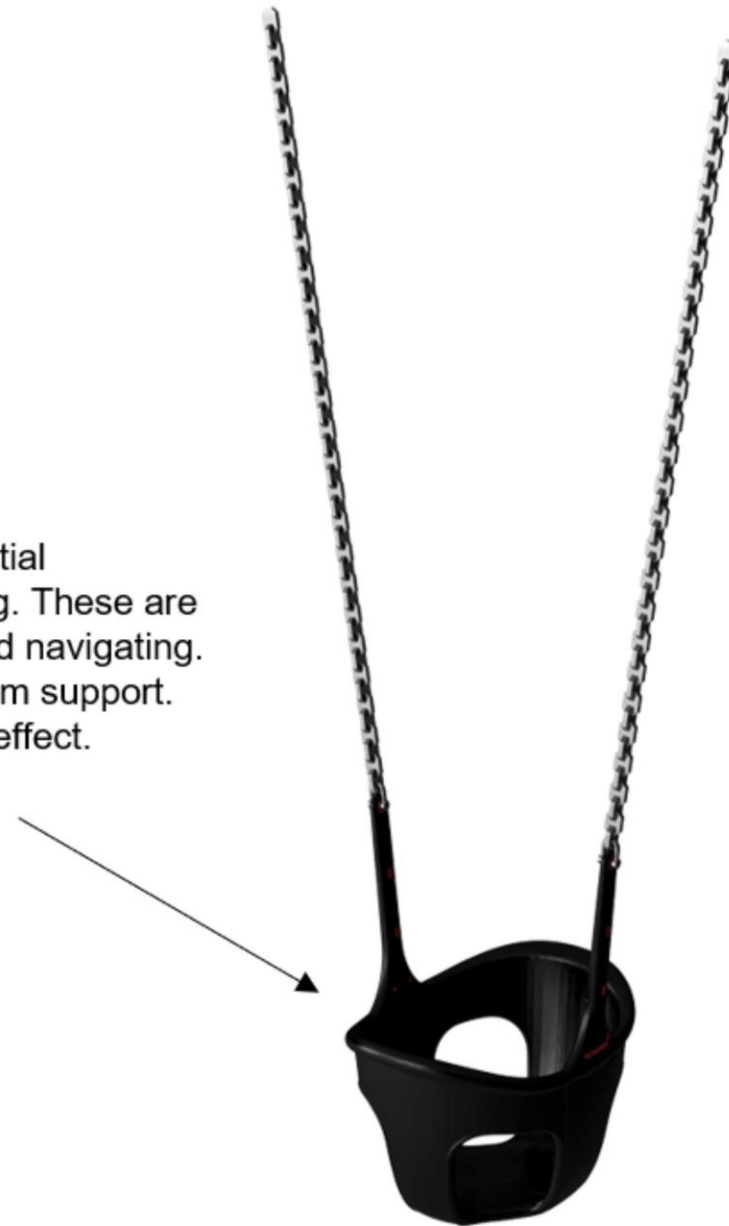


## Toddler swing seat

**Physical:** balance, coordination and spatial awareness are developed when swinging. These are necessary skills for judging distances and navigating.

**Social-Emotional:** feeling of security from support.

**Cognitive:** understanding of cause and effect.



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## PHYSICAL

Joy of movement:  
motor skills, muscle, cardio  
and bone density



## SOCIAL-EMOTIONAL

Joy of being together:  
teamwork, tolerance and  
sense of belonging



## COGNITIVE

Joy of learning:  
curiosity, understanding of causal  
relationships and knowledge of the world



## CREATIVE

Joy of creating:  
co-creation and experimenting  
with materials



### BALANCE

To balance is to stay upright when walking or standing on a surface that makes this challenging (e.g. a wobbly, inclined, or narrow surface).



### HANG IN ARMS

To hang in arms is the act of carrying the body with the hands or arms, possibly to traverse to another platform or play item.



### SENSORY

To sense is the act of taking in information with the sensory system: seeing, feeling, hearing or sensing with the body.



### BOUNCE

To bounce is the act of bouncing on a responsive, flexible, elastic or tensile surface.



### JUMP

To jump is the act of jumping up or down on a hard surface.



### SLIDE

To slide is the act of moving fast downwards seated on a slide.



### CLIMB

To climb is the act of moving upwards, cross-coordinating arms and legs, on a vertical or inclined surface or net.



### PULL

To pull is the act of pulling an item towards you or you towards an item with one or both hands, or possibly using the entire body.



### SOCIALIZE

To socialize is the act of meeting, communicating or cooperating in an activity that stimulates and facilitates social interaction.



### CONSTRUCT

To construct is the act of creating new patterns, shifting items or materials to new positions or constructing with materials that can be transformed or manipulated.



### PUSH

To push is the act of pushing an item away from you with one or both hands, possibly with the entire body.



### SPIN

To spin involves a fast, repeated horizontal or vertical turn of the body on a piece of equipment that facilitates the movement.



### CRAWL

To crawl is the movement of moving forwards or backwards, cross-coordinating arms and legs, on a horizontal or slightly inclined surface.



### ROCK

To rock is the action of rocking back and forth, or sideways, on e.g. a piece of spring equipment.



### SWAY

To sway is the movement of swaying back and forth, or around, lying, seated or possibly standing, in a pendulant or circular movement, e.g. on a hammock or on a rope.



### DRAMATIC PLAY

Dramatic play is motivated through play items that stage a frame, place or environment for acting out make believe or role play scenarios.



### ROTATE

To rotate involves a vertical or horizontal slower paced turn of the body, facilitated by a piece of equipment.



### SWING

To swing is the movement of swinging back and forth, or in circular movement, seated, standing or lying, in an unhindered arc.



### GLIDE

To glide is the act of moving from one point to another without shifting the feet, in a horizontal or vertical movement, in a seated, lying or standing position, letting gravity do the work.



### RULES PLAY

Rules play is motivated through play items that suggest games-with-rules, cooperation and team work, e.g. tic-tac-toe, timers or ball games.



### WONDER

To wonder is motivated through play items that make children need and use their logical, abstract or creative thinking skills, as well as their memory.