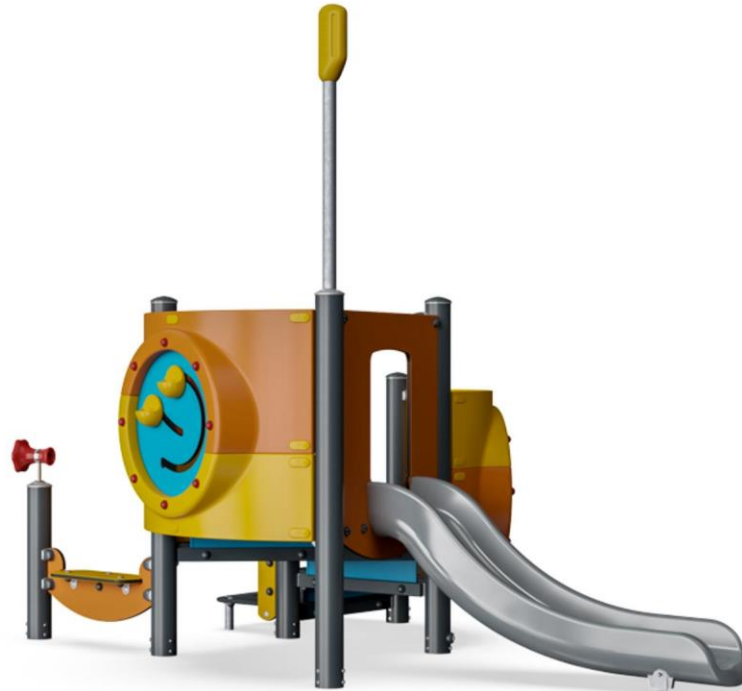



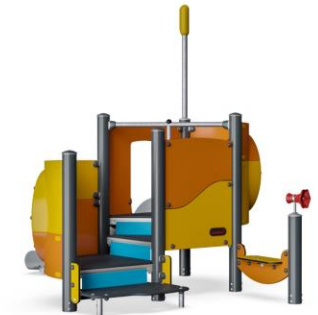
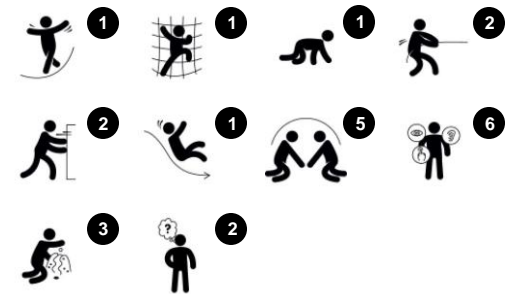


WALKER

PCE1002



Item no. PCE100200-0602	
General Product Information	
Dimensions LxWxH	228 x 308 x 240 cm
Age Group	1+
Play Capacity	14 children
Colour Options	  



Wow! The Walker is the perfect play structure for active toddlers. Children will play and develop in all areas, which will lead to longer playtimes. Physical development will be enhanced by sliding and crawling, which strengthens muscles and builds important coordination skills. These experiences are also enhanced by the design of the structure which

encourages social play in such areas as the sand scoops panel, the desk, and the megaphone. Social play strengthens children's ability to cooperate and get along with others and also their ability to empathize and make friends. This structure also supports creative and cognitive play with the sand scoops and the desk area, making this structure perfect for

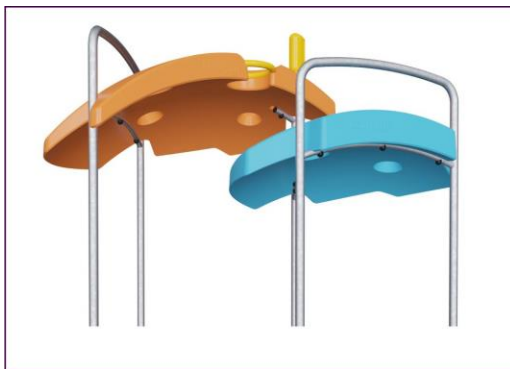
supporting all areas of development through active play.

WALKER

PCE1002



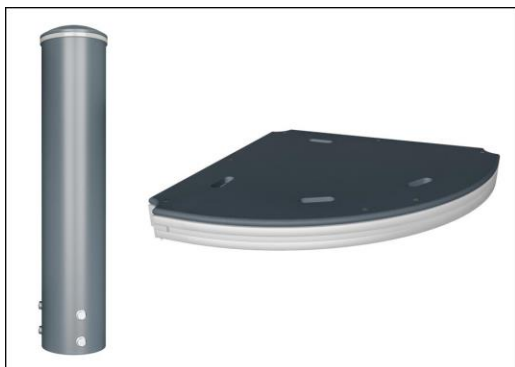
The Curved ELEMENTS panels are molded of UV stabilized recyclable PE with multiple options for in-build play features that also ensures a strong panel solution. Straight panels are made of KOMPAN 19mm PE EcoCore™ which is a highly durable, ecofriendly and recyclable material.



The ELEMENTS roofs are made of recyclable PE with a minimum wall thickness of 5 mm to ensure high durability in all climates around the world. The steel pipes are hot dip galvanised inside and outside for maximum durability.



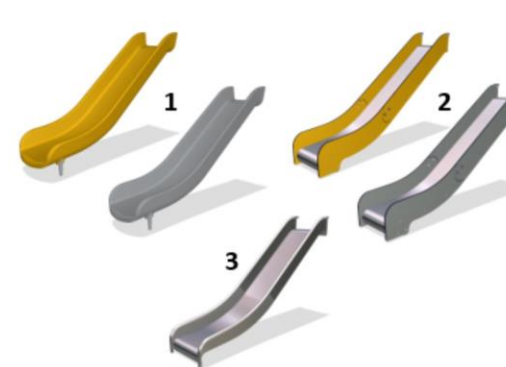
ELEMENTS products are available in three different color combinations: classic blue & green, blossom orange & yellow, nature lime and green.



ELEMENTS decks are made of 17,8mm thick HPL supported by a unique designed aluminum frame with multiple attachment options by usage of aluminum connectors. The main posts are made of high quality pre-galvanized steel with powder coated top finish. Post tops are closed with caps of UV stabilised nylon (PA6).



ELEMENTS rubber membranes are conveyor belt made of layers of rubber mixed of natural rubber and SBR rubber, and embedded with layers of armoring made of woven PE and PA. The thickness 8mm ensures high durability in any environment.



Slides are available in three different materials: moulded on piece PE slides, Combined EcoCore™ sides and stainless steel slide bed t=2mm. Full stainless steel AISI304 t=2mm.

Item no. PCE100200-0602

Installation Information

Max. fall height	58 cm
Safety surfacing area	20.5 m ²
Numbers of Installers (persons)	2
Total installation time	12
Excavation volume	0.06 m ³
Concrete volume	0 m ³
Footing Depth (Standard)	60 cm
Shipment Weight	265 kg
Anchoring options	In-ground ✓

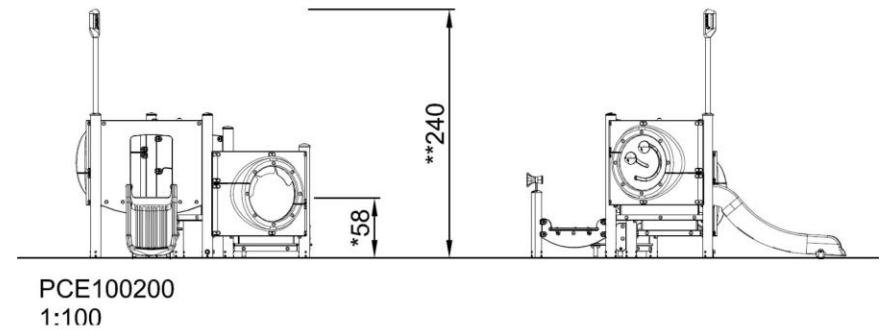
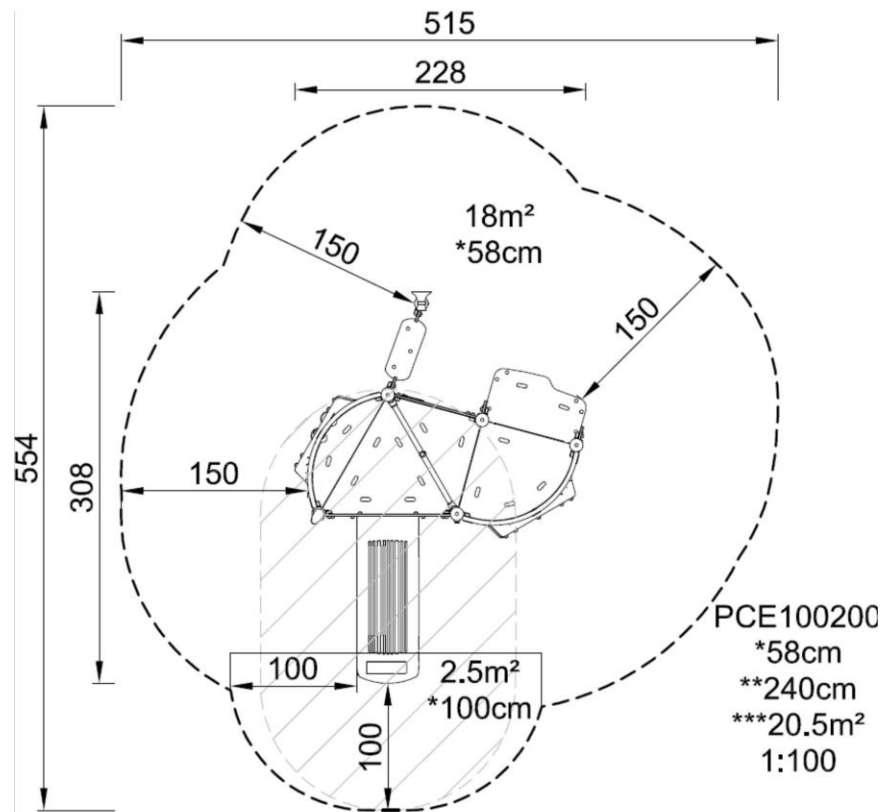
Warranty information

EcoCore HDPE	Lifetime
Post	10 Years
HPL Decks	10 Years
Ropes & nets	5 Years
Spare parts guaranteed	10 Years



Max fall height | Total height | Safety surfacing area

Max fall height | Total height



[Click to see 1:100 ratio TOP VIEW](#)

[Click to see 1:100 ratio SIDE VIEW](#)

WALKER

PCE1002



Megaphone

Social-Emotional: inspires communication and turn-taking skills.
Cognitive: distortion of sound evokes curiosity and stimulates an understanding of cause and effect.



Desk

Social-Emotional: fine meeting place and a space creator. Sharing and cooperation from both sides create a social scenario that supports communication and cooperation.



Sand scoops panel

Physical: hand eye coordination and push-pull movements.
Social-Emotional: invites cooperation due to the two-sidedness and provides for parallel play.
Cognitive: logical thinking: cause and effect understanding when running scoops in grooves or shifting materials from scoop to scoop.
Creative: shifting scoops, creating new scoop positions.



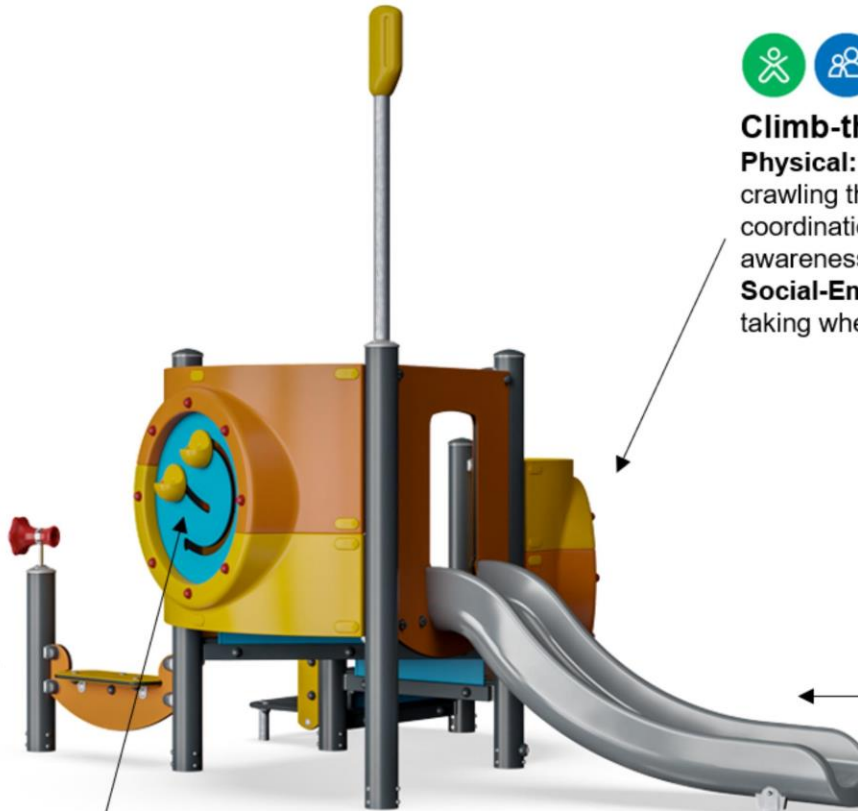
Climb-through hole

Physical: the hole allows for climbing and crawling through, developing cross-coordination, proprioception and spatial awareness.
Social-Emotional: cooperation and turn-taking when passing one another.



Slide

Physical: sliding develops spatial awareness and a sense of balance. Furthermore, the core muscles are trained when sitting upright going down.
Social-Emotional: empathy stimulated by turn-taking.
Cognitive: young children develop their understanding of space, speed and distances when sliding down quickly.



WALKER

PCE1002



PHYSICAL

Joy of movement:
motor skills, muscle, cardio
and bone density



SOCIAL-EMOTIONAL

Joy of being together:
teamwork, tolerance and
sense of belonging



COGNITIVE

Joy of learning:
curiosity, understanding of causal
relationships and knowledge of the world



CREATIVE

Joy of creating:
co-creation and experimenting
with materials



BALANCE

To balance is to stay upright when walking or standing on a surface that makes this challenging (e.g. a wobbly, inclined, or narrow surface).



HANG IN ARMS

To hang in arms is the act of carrying the body with the hands or arms, possibly to traverse to another platform or play item.



SENSORY

To sense is the act of taking in information with the sensory system: seeing, feeling, hearing or sensing with the body.



BOUNCE

To bounce is the act of bouncing on a responsive, flexible, elastic or tensile surface.



JUMP

To jump is the act of jumping up or down on a hard surface.



SLIDE

To slide is the act of moving fast downwards seated on a slide.



CLIMB

To climb is the act of moving upwards, cross-coordinating arms and legs, on a vertical or inclined surface or net.



PULL

To pull is the act of pulling an item towards you or you towards an item with one or both hands, or possibly using the entire body.



SOCIALIZE

To socialize is the act of meeting, communicating or cooperating in an activity that stimulates and facilitates social interaction.



CONSTRUCT

To construct is the act of creating new patterns, shifting items or materials to new positions or constructing with materials that can be transformed or manipulated.



PUSH

To push is the act of pushing an item away from you with one or both hands, possibly with the entire body.



SPIN

To spin involves a fast, repeated horizontal or vertical turn of the body on a piece of equipment that facilitates the movement.



CRAWL

To crawl is the movement of moving forwards or backwards, cross-coordinating arms and legs, on a horizontal or slightly inclined surface.



ROCK

To rock is the action of rocking back and forth, or sideways, on e.g. a piece of spring equipment.



SWAY

To sway is the movement of swaying back and forth, or around, lying, seated or possibly standing, in a pendulant or circular movement, e.g. on a hammock or on a rope.



DRAMATIC PLAY

Dramatic play is motivated through play items that stage a frame, place or environment for acting out make believe or role play scenarios.



ROTATE

To rotate involves a vertical or horizontal slower paced turn of the body, facilitated by a piece of equipment.



SWING

To swing is the movement of swinging back and forth, or in circular movement, seated, standing or lying, in an unhindered arc.



GLIDE

To glide is the act of moving from one point to another without shifting the feet, in a horizontal or vertical movement, in a seated, lying or standing position, letting gravity do the work.



RULES PLAY

Rules play is motivated through play items that suggest games-with-rules, cooperation and team work, e.g. tic-tac-toe, timers or ball games.



WONDER

To wonder is motivated through play items that make children need and use their logical, abstract or creative thinking skills, as well as their memory.