PCE105702

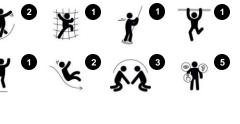


ltem no. PCE105702-0903		
General Product Information		
Dimensions LxWxH	345 x 195 x 383 cm	
Age Group	2+	
Play Capacity	6 children	
Colour Options		



The Performer is a fantastic, slick play unit that will motivate social playagain and again. The different activities support children's playand encourage richer play times. Children can climb and slide, along with friends, which supports social relationships and emotional understanding. After climbing up the smooth steps of the inclined climbing wall, using crosscoordination and strength to get to the platform, the double slide is a rewarding way to return to the ground, alone or with a friend. This helps children to continue the play on every level. They will find the Performer a great meeting place for play, with all the variation within a small space. The Fireman's pole adds a thrill for more courageous children. It additionally trains

spatial awareness and adds a feeling of achievement when children dare to use it. This variety motivates play hugely.



Data is subject to change without prior notice.



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Panels of 19mm EcoCore[™]. EcoCore[™] is a highly durable, eco-friendly material, which is not only recyclable after use, but also consists of a core produced from 100% recycled material.

The ELEMENTS roofs are made of recyclable PE with a minimum wall thickness of 5mm to ensure high durability in all climates around the world. The steel pipes are hot dip galvanised inside and outside for maximum durability.

Sails of commercial 95 high density PE knitted specially for sun-shade structures. The sails are treated with UV stabilizers to ensure a long lifetime. The sails are supported by a hot dip galvanized steel frame and tightened by stainless steel devices.

Ref 110.1 OE 103702-0303		
Installation Information		
Max. fall height	91	cm
Safety surfacing area	22.5	m²
Numbers of Installers (persons)		2
Total installation time		9
Excavation volume	0.34	m³
Concrete volume	0	т³
Footing Depth (Standard)	85	cm
Shipment Weight	287	7 kg
Anchoring options	In-ground	✓

Item no PCE105702-0903

Warranty information		
EcoCore HDPE	Lifetime	
Post	10 Years	
HPL Decks	10 Years	
Sun shading sails	5 Years	
Spare parts guaranteed	10 Years	



ELEMENTS decks are made of 17,8mm thick HPL supported by a unique designed aluminum frame with multiple attachment options by usage of aluminum connectors. The main posts are made of high quality pre-galvanised steel with powder coated top finish. Post tops are closed with plastic caps of UV stabilised nylon PA6.

The slides are available in either moulded PE in different colours or in full stainless steel AISI304 t=2 mm.

Steel activities are hot dip galvanised and optional with a powder coated top finish.



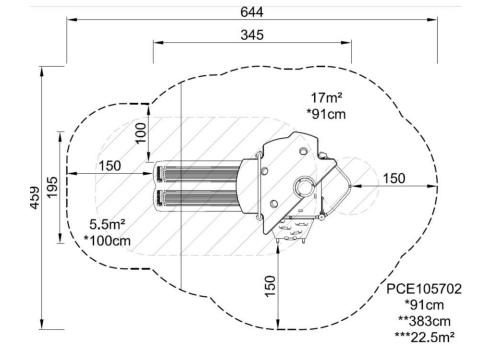
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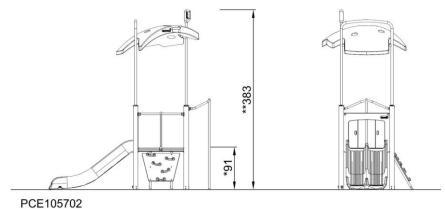
Max fall height | Total height | Safety surfacing area



KOM

Let's play





Max fall height | Total height

1:100

Click to see 1:100 ratio TOP VIEW

3/3/12/2020

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Double slide

*







Fireman's pole

Physical: coordination is supported when going down, as well as arm and core muscles. Landing strengthens bone density, which is built for life in childhood.

Social-Emotional: turn-taking and risk-taking. Cognitive: young children develop their understanding of space, speed and distances when gliding down fast.



Rock climber

Physical: supports cross-coordination and leg, arm and hand strength. Social-Emotional: the inclination makes climbing feel secure, especially for younger children.

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PHYSICAL Joy of movement: motor skills, muscle, cardio and bone density



BALANCE To balance is to stay upright when walking or

standing on a surface that makes this challenging (e.g. a wobbly, inclined, or narrow surface).



BOUNCE

To bounce is the act of bouncing on a responsive, flexible, elastic or tensile surface.

coordinating arms and legs, on a vertical or inclined



surface or net.

CLIMB

CONSTRUCT To construct is the act of creating new patterns, shifting items or materials to new positions or constructing with materials that can be transformed or manipulated.

To climb is the act of moving upwards, cross-

CRAWL



To crawl is the movement of moving forwards or backwards, cross-coordinating arms and legs, on a horizontal or slightly inclined surface.



DRAMATIC PLAY

Dramatic play is motivated through play items that stage a frame, place or environment for acting out make believe or role play scenarios.

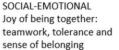


GLIDE

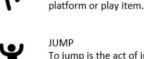
To glide is the act of moving from one point to another without shifting the feet, in a horizontal or vertical movement, in a seated, lying or standing position, letting gravity do the work.



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To hang in arms is the act of carrying the body with

the hands or arms, possibly to traverse to another

PULL

HANG IN ARMS

To pull is the act of pulling an item towards you or you towards an item with one or both hands, or possibly using the entire body.

PUSH

To push is the act of pushing an item away from you with one or both hands, possibly with the entire body.

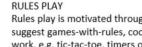
ROCK

To rock is the action of rocking back and forth, or sideways, on e.g. a piece of spring equipment.

ROTATE

To rotate involves a vertical or horizontal slower paced turn of the body, facilitated by a piece of

equipment.



Rules play is motivated through play items that suggest games-with-rules, cooperation and team work, e.g. tic-tac-toe, timers or ball games.

COGNITIVE Joy of learning: curiosity, understanding of causal relationships and knowledge of the world





CREATIVE Joy of creating: co-creation and experimenting with materials



SENSORY

To sense is the act of taking in information with the sensory system: seeing, feeling, hearing or sensing with the body.



SLIDE

To slide is the act of moving fast downwards seated on a slide.



SOCIALIZE

To socialize is the act of meeting, communicating or cooperating in an activity that stimulates and facilitates social interaction.



SPIN

To spin involves a fast, repeated horizontal or vertical turn of the body on a piece of equipment that facilitates the movement.



To sway is the movement of swaying back and forth, or around, lying, seated or possibly standing, in a pendulant or circular movement, e.g. on a hammock or on a rope.



SWING

To swing is the movement of swinging back and forth, or in circular movement, seated, standing or lying, in an unhindered arc.



WONDER

To wonder is motivated through play items that make children need and use their logical, abstract or creative thinking skills, as well as their memory.













