

# Sand Desk with Seats

PCM502



Item no. PCM502-0601

## General Product Information

Dimensions LxWxH	135x128x42 cm
Age group	6m+
Play capacity (users)	3
Colour options	



The Sand Desk with Seats immediately attracts and welcomes infants and toddlers with its age appropriate size and cute floral theme. The desk provides an ergonomically perfect place to work with loose parts, together with friends or care givers. The yellow bowl is a perfect container for materials. It can be lifted and emptied, a favourite activity for young children.

The Sand Desk with Seats encourages social play: the three seats are placed to ensure eye contact. Adults can sit on the table to informally or formally guide the play. The Sand Desk with Seats offers toddlers an opportunity to break out from the wilder action in playgrounds. This respite adds to the time they can spend in play. It gives the chance to watch and be inspired by

peers in the playground. And to socialize and make friends.



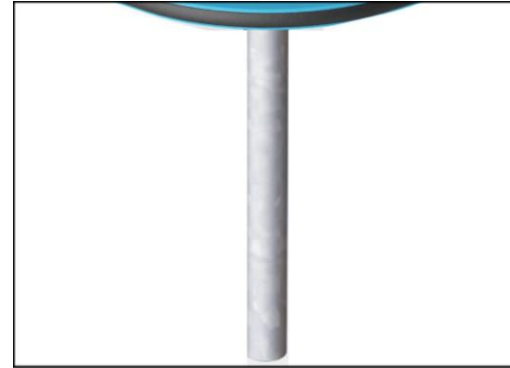
*Data is subject to change without prior notice.*

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Panels of 19mm EcoCore™. EcoCore™ is a highly durable, eco friendly material, which is not only recyclable after use, but also consists of a core produced from 100% recycled material.



The steel surfaces are hot dip galvanized inside and outside with lead free zinc. The galvanization has excellent corrosion resistance in outside environments and requires low maintenance.

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### Installation Information

Max. fall height	22 cm
Safety surfacing area	14,3 m <sup>2</sup>
Number of installers	2
Total installation time	2.6
Excavation volume	0,22 m <sup>3</sup>
Concrete volume	0,00 m <sup>3</sup>
Footing depth (standard)	65 cm
Shipment weight	73 kg
Anchoring options	In-ground ✓ Surface ✓

### Warranty Information

EcoCore HDPE	Lifetime
Hot dip galvanised steel	Lifetime
Solid plastic parts	10 years

Spare parts guaranteed	10 years
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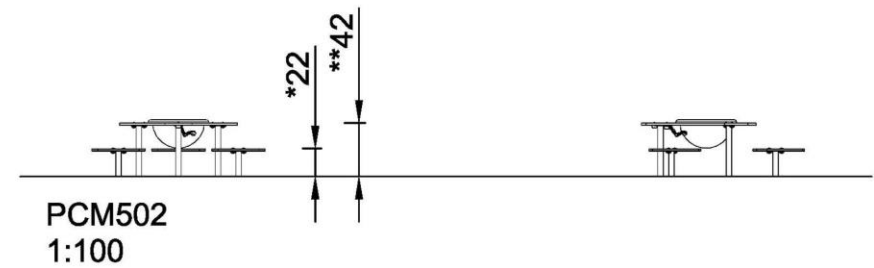
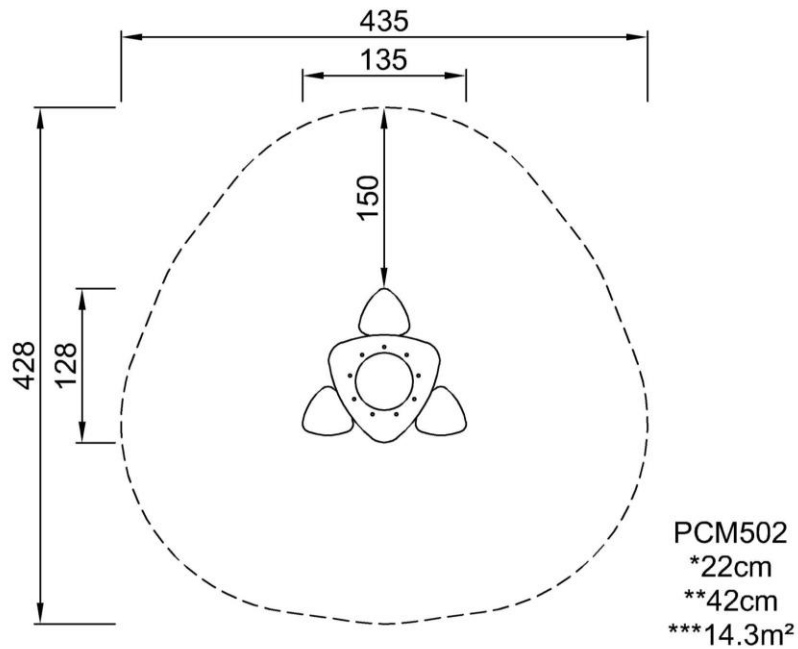


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\* Max fall height | \*\* Total height | \*\*\* Safety surfacing area

\* Max fall height | \*\* Total height



[Click to see 1:100 ratio TOP VIEW](#)

[Click to see 1:100 ratio SIDE VIEW](#)

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## Basin

**Social-Emotional:** meeting point for cooperation and sharing.

**Cognitive:** construction play storage – playing with sand here promotes thinking skills.



## Seat

**Social-Emotional:** offers a point for retraction and a point for meeting and sharing.

# Sand Desk with Seats

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**PHYSICAL**  
Joy of movement:  
motor skills, muscle, cardio  
and bone density



**SOCIAL-EMOTIONAL**  
Joy of being together:  
teamwork, tolerance and  
sense of belonging



**COGNITIVE**  
Joy of learning:  
curiosity, understanding of causal  
relationships and knowledge of the world



**CREATIVE**  
Joy of creating:  
co-creation and experimenting  
with materials



**BALANCE**  
To balance is to stay upright when walking or standing on a surface that makes this challenging (e.g. a wobbly, inclined, or narrow surface).



**HANG IN ARMS**  
To hang in arms is the act of carrying the body with the hands or arms, possibly to traverse to another platform or play item.



**SENSORY**  
To sense is the act of taking in information with the sensory system: seeing, feeling, hearing or sensing with the body.



**BOUNCE**  
To bounce is the act of bouncing on a responsive, flexible, elastic or tensile surface.



**JUMP**  
To jump is the act of jumping up or down on a hard surface.



**SLIDE**  
To slide is the act of moving fast downwards seated on a slide.



**CLIMB**  
To climb is the act of moving upwards, cross-coordinating arms and legs, on a vertical or inclined surface or net.



**PULL**  
To pull is the act of pulling an item towards you or you towards an item with one or both hands, or possibly using the entire body.



**SOCIALIZE**  
To socialize is the act of meeting, communicating or cooperating in an activity that stimulates and facilitates social interaction.



**CONSTRUCT**  
To construct is the act of creating new patterns, shifting items or materials to new positions or constructing with materials that can be transformed or manipulated.



**PUSH**  
To push is the act of pushing an item away from you with one or both hands, possibly with the entire body.



**SPIN**  
To spin involves a fast, repeated horizontal or vertical turn of the body on a piece of equipment that facilitates the movement.



**CRAWL**  
To crawl is the movement of moving forwards or backwards, cross-coordinating arms and legs, on a horizontal or slightly inclined surface.



**ROCK**  
To rock is the action of rocking back and forth, or sideways, on e.g. a piece of spring equipment.



**SWAY**  
To sway is the movement of swaying back and forth, or around, lying, seated or possibly standing, in a pendulant or circular movement, e.g. on a hammock or on a rope.



**DRAMATIC PLAY**  
Dramatic play is motivated through play items that stage a frame, place or environment for acting out make believe or role play scenarios.



**ROTATE**  
To rotate involves a vertical or horizontal slower paced turn of the body, facilitated by a piece of equipment.



**SWING**  
To swing is the movement of swinging back and forth, or in circular movement, seated, standing or lying, in an unhindered arc.



**GLIDE**  
To glide is the act of moving from one point to another without shifting the feet, in a horizontal or vertical movement, in a seated, lying or standing position, letting gravity do the work.



**RULES PLAY**  
Rules play is motivated through play items that suggest games-with-rules, cooperation and team work, e.g. tic-tac-toe, timers or ball games.



**WONDER**  
To wonder is motivated through play items that make children need and use their logical, abstract or creative thinking skills, as well as their memory.