

# PCE3051 Pathfinder



The Pathfinder ramp play unit is an immense attraction for toddlers due to its wide variety of physical, social-emotional and cognitive-creative play stimuli. The climbing, sliding, swaying, turning, experimenting and friendship creating opportunities make toddlers want to return again and again. The first ramp turning space offers a great variation of sensory play in play panels, training dexterity as well as logical thinking skills and cooperative play. On the next turning point, additional access opportunities are added via the twisted play net, which increases layered physical stimulation and social interaction. At the end of the ramp, sensory play panels invite exploration. Varied sliding doors for co-operative or individual entertainment makes for versatile play. The ground level activities are diverse, with talking tubes and a sand corner, inviting all to play.

<b>Product Line</b>	ELEMENTS™
<b>Category</b>	ELEMENTS™ GROW
<b>Age group</b>	2+
<b>Max. fall height (CM)</b>	204
<b>Total height (CM)</b>	400
<b>Safety Zone</b>	105 m2



WONDER



SENSORY



CRAWL



HANG IN ARMS



ROTATE



BALANCE



CLIMB



CONSTRUCT



SLIDE



SOCIALIZE



SWAY



GUIDE



PULL



PUSH



INCLUSIVE

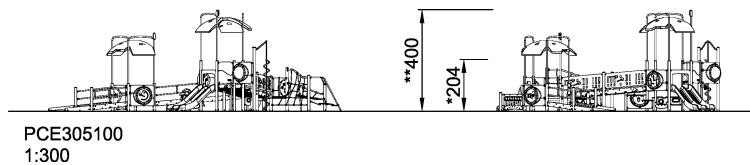
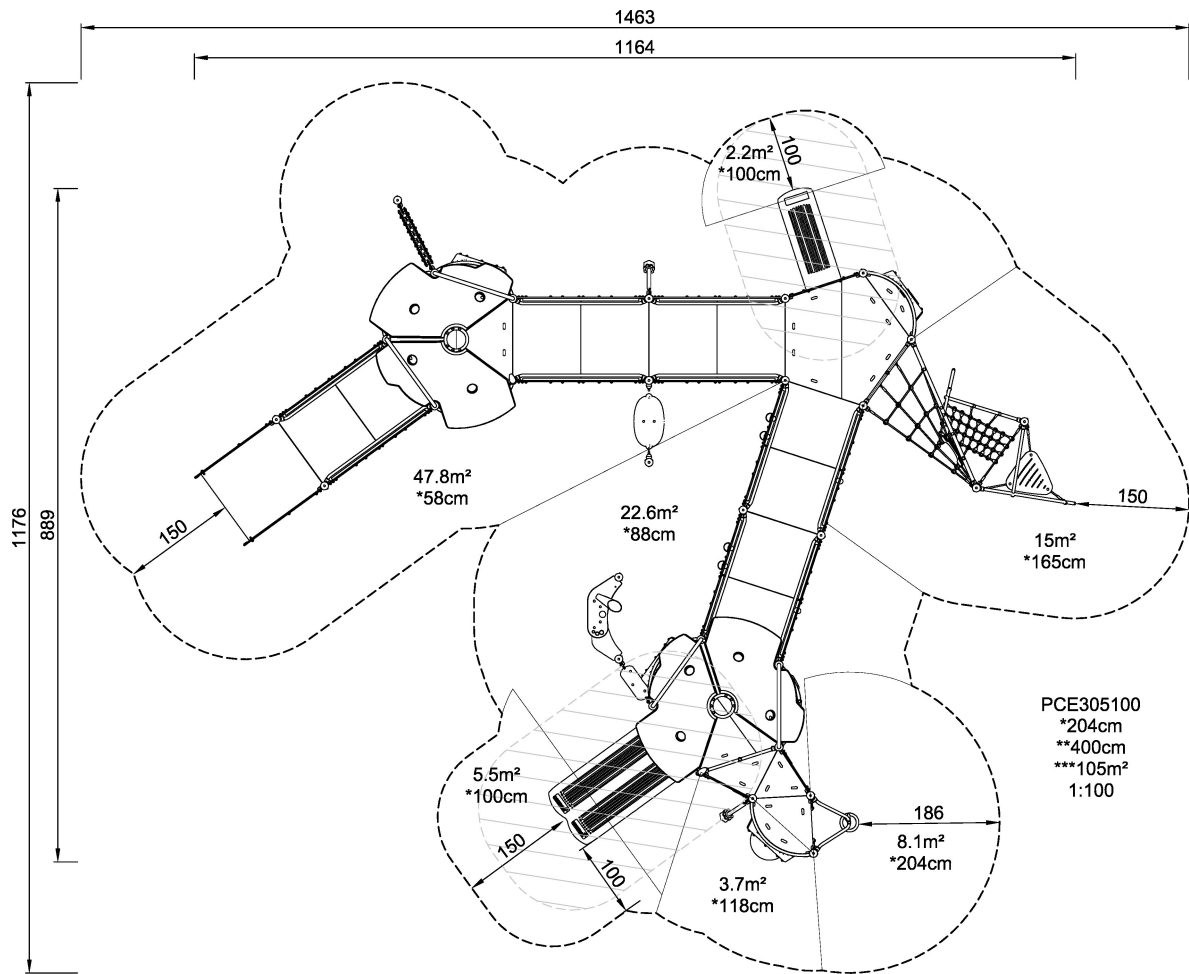
SUR-  
FACE

IN-  
GROU.



ADA / INCLUSIVE

ASTM



\* = Highest designated play surface.  
\*\* = Total height of product.

<b>Weight/heaviest parts</b>	kg.	<b>Installation (Manpower)</b>	Persons
<b>Concrete required</b>	NaN m3	<b>Installation (Hours)</b>	Hours
<b>Foundation amount/footing</b>	NaN	<b>Excavation</b>	NaN m3